

5. – Further management and configuration

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5.1 – Session management

You can use config.html to check session status, terminate or join a session on the gateway:

SparkView DashboardSpark Configuration

localhost:8080/config.html

Gateway:localhost:8080Password:

This page can only be accessed from local computer. Set password and remoteManage=true in gateway.conf to enable remote access.

Start Configuration

GatewayServerUserSymlinkSessionServer GroupUser Group

SessionsRefreshTotal: 1

Id	Server	Client IP	Browser	Start Time	NumericId	User	Domain	Join	Protocol	Symlink	Thumbnail	Port	Action
201050d6-414e-45ed-b7eb-405e299bd808	localhost:22	0:0:0:0:0:0:1	Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_7) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/100.0.4896.75 Safari/537.36	Tue Apr 05 17:06:28 CEST 2022	210825197	root			SSH			22	<div></div>

JavaScript console command:

sparkConfig.notify('my message');//send message to all.
sparkConfig.notify('my message', [123456789, 123456788]);//send message to session 123456789 and 123456788.

5.2 – Multi-Monitor

You'll have to open a new browser window for every monitor because you can not span a full screen browser window on multi monitors.

1. Go to the "Multi-Monitor" tab, click "Open" to open a new browser window
2. Move the new window to the second screen and make it full screen.
3. Make the current browser window full screen and connect.

5.3 – SMB2 and SFTB file proxy

Spark Gateway can also act as a SMB2/SFTP file proxy. User can access their SMB share, SFTB files with file.html with the following advantages:

- No need to expose your SMB, SFTB server.
- Protected with TLS encryption.
- No need to expose RPC, pipe access with SMB.
- Easily integration file access with our HTML5 interface and library.

Spark View (File) 6.1.0

[Spark View \(RDP\)](#) [Spark View \(VNC\)](#) [Spark View \(SSH\)](#) [Spark View \(TELNET\)](#) [Spark View \(Remote Assistance\)](#) [Spark View \(RDP Shadowing\)](#)

Gateway: *default port is 80 if it's not specified (ip:port).

File Server

Server Type ☒ SMB2 ☐ SFTP

Port

UserName

Password

Domain

SMB Share

Directory

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5.4 – Deploy, run and test applications in the cloud

Deploy and test your application in cloud can cumbersome. You need:

- Create bastion for individual work stream or project.
- Manage a lot of bastion hosts and user account is really painful.
- Security is always a problem for those bastion hosts.

Take advantage of our Spark Gateway proxy, SSH and SFTP feature. We developed a native agent which will work with the gateway to make this a lot easier. Please check our [Deploy applications in cloud with SparkView](#).

5.5 – IP filter (iptables)

You can set up IP filters for SparkView.

First, save you ip filters into a JSON file. Here is the format of the IP filter configuration file:

```
{
  "zoneRules": {
    "HTTP_API": {
      "allow": true,
      "ranges": [
        {
          "from": "192.168.12.100",
          "to": "192.168.12.200"
        },
        {
          "from": "169.254.84.132"
        }
      ]
    },
    "TCP": {
      "allow": true,
      "ranges": [
        {
          "from": "192.168.12.100",
          "to": "192.168.12.200"
        },
        {
          "from": "192.168.12.10",
          "to": "192.168.12.20"
        },
        {
          "from": "169.254.84.132"
        }
      ]
    }
  }
}
```

```
}
```

Then, you need to specify the location of this file in gateway.conf:

```
iptables=C:\\workspace\\data\\iptables.json
```

There are 3 zones available in SparkView:

- "TCP" is used to control TCP connections
- "HTTP_API" is used to control the HTTP API usage
- "CONFIG" is used to control the config.html

Rules for accessing config.html:

1. Always accessible from the localhost
2. Accessible from anywhere if `remoteManage=true` in gateway.conf and correct password is provided
3. Accessible if `remoteManage=false` and source IP is allowed in iptables

5.6 – SNMP integration

Configuration in gateway.conf:

```
#agent address and port:
snmp.address.get-set = udp:192.168.1.68/1161
snmp.mib.prop.file = /SparkGateway/snmp/snmp-agent-mib.properties
nmp.table.size.limits.prop.file = /SparkGateway/snmp/snmp-agent-table-size-limits.properties

# percentage of license usage to send alert
snmp.license.usage.warning.percentage=0.5
```

Please check other MIB configuration files in installDir\snmp.

5.7 – SSH authentication with keys

To be able to authenticate to a created target system via SSH using public and private keys, the following steps must be followed, which will be described in more detail later:

1. [Generate an SSH key](#)
 2. [Copy the key to a server](#)
 3. [Test the key](#)
 4. [Optional: convert private key to .pem format](#)
 5. [Include the key in SparkView](#)
-

1. Generate an SSH key

With OpenSSH, an SSH key is created using `ssh-keygen`. In the simplest form, just run `ssh-keygen` and answer the questions. The following example illustrates this.

```
# ssh-keygen
Generating public/private rsa key pair.
Enter file in which to save the key (/home/sparkview/.ssh/id_rsa): mykey
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in mykey.
Your public key has been saved in mykey.pub.
The key fingerprint is: SHA256:GKW7yzA1J1qkr1Cr9MhUwAbHbF2NrIPEgZXeOUOz3Us sparkview@demo
The key's randomart image is:
+---[RSA 2048]----+
|.***+ o.o.      |
|. +B + oo.      |
|+++*+.         |
|.o.Oo.+E        |
|  ++B.S.        |
| o* =.          |
| + = o          |
```

```
| + = = .      |  
| + o o      |  
+----[SHA256]-----+ #
```

Creating a key pair (public key and private key) only takes a minute. The key files are usually stored in the `~/.ssh` directory.

2. Copy the key to a server

Once an SSH key has been created, the `ssh-copy-id` command can be used to install it as an authorized key on the server. Once the key has been authorized for SSH, it grants access to the server without a password.

Use a command like the following to copy SSH key:

```
ssh-copy-id -i ~/.ssh/mykey user@host
```

This logs into the server host, and copies keys to the server, and configures them to grant access by adding them to the `authorized_keys` file. The copying may ask for a password or other authentication for the server.

Only the public key is copied to the server. The private key should never be copied to another machine.

3. Test the key

Once the key has been copied, it is best to test it:

```
ssh -i ~/.ssh/mykey user@host
```

The login should now complete without asking for a password. Note, however, that the command might ask for the passphrase you specified for the key.

4. Optional: convert private key to .pem format

If you do not have the private key in pem format and/or SparkView shows an error message like the following ...

```
SEVERE: Invalid PEM structure, '-----BEGIN...' missing
```

```
java.io.IOException: Invalid PEM structure, '-----BEGIN...' missing
```

```
at com.trilead.ssh2.crypto.PEMDecoder.parsePEM(SourceFile:183)
```

```
at com.trilead.ssh2.crypto.PEMDecoder.decode(SourceFile:429)
```

```
at com.trilead.ssh2.auth.AuthenticationManager.authenticatePublicKey(SourceFile:175)
at com.trilead.ssh2.Connection.authenticateWithPublicKey(SourceFile:335)
at com.trilead.ssh2.Connection.authenticateWithPublicKey(SourceFile:428)
at com.toremote.websocket.ssh.SSHWrapper.connect(SourceFile:109)
at com.toremote.websocket.ssh.SSHRunner.run(SourceFile:165)
```

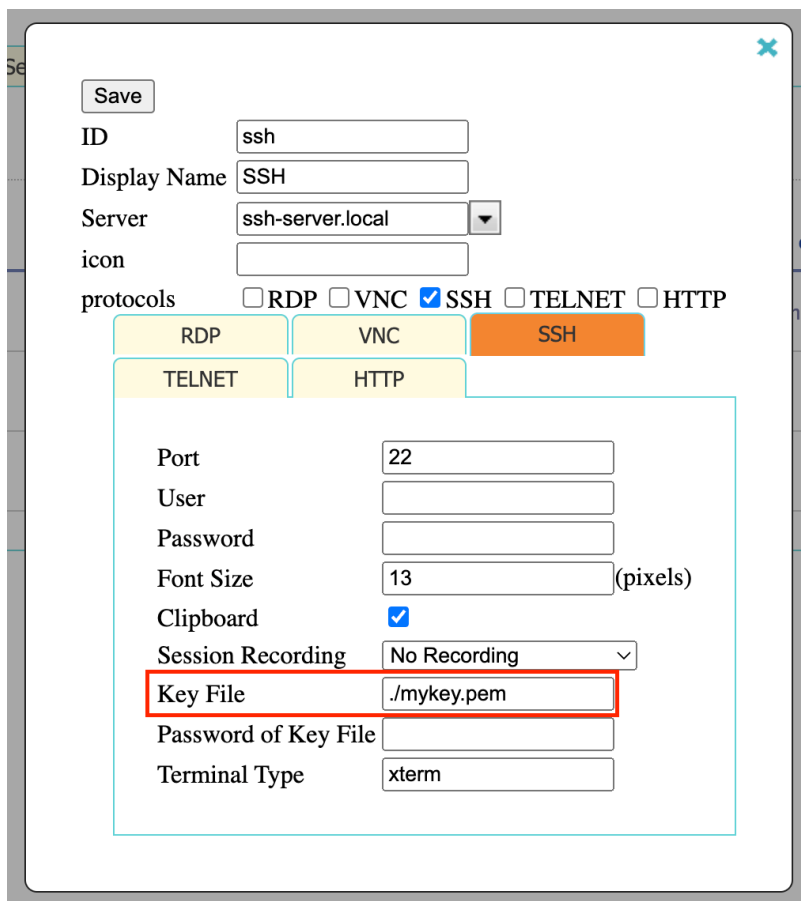
... you should convert the private key to the correct format. To do this, you can run the following command:

```
ssh-keygen -f mykey -m pem -p && cat mykey > mykey.pem
```

You may need to re-enter the passphrase for the key. The command creates a pem version of the private key and then copies it to a key file named "mykey.pem".

5. Include the key in SparkView

To finally use the key with SparkView, copy the previously created file "mykey.pem" into the root directory of SparkView. Then you enter the location of the key in the server configuration:



The screenshot shows the SparkView configuration window for an SSH connection. The window has a 'Save' button at the top left. The 'ID' field is set to 'ssh', 'Display Name' is 'SSH', and 'Server' is 'ssh-server.local'. The 'icon' field is empty. Under 'protocols', the 'SSH' checkbox is checked, and the 'SSH' button is highlighted in orange. Below the protocols, there are input fields for 'Port' (22), 'User', 'Password', 'Font Size' (13 pixels), 'Clipboard' (checked), 'Session Recording' (No Recording), 'Key File' (./mykey.pem), 'Password of Key File', and 'Terminal Type' (xterm). The 'Key File' field is highlighted with a red rectangle.

When you connect to the server afterwards, you only need to enter the SSH username and the connection will be authenticated and established automatically. Alternatively, you can forward the credentials from the user, but the SparkView user name and the SSH user name must be the same.